



60th Annual HiKE

21st – 22nd June 2025

HIKE

INFORMATION

PACK

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OBJECTIVE AND AIM

The aim of the hike is to promote friendship and fellowship between young people through teamwork and leadership, tests of stamina and the use of one's initiative.

The Cleveland Hike runs every year in June and takes place in the North York Moors, in the Northeast of England. The hike has been running for over 60 years so you can rest assured that it is great fun, and most importantly safe and well organised.

The event takes place over two days and teams can either enter for either 1 day, or take on the full two-day challenge, camping overnight. The Saturday route normally covers 20-25 miles and the Sunday route 10-15 miles making the whole event over 30 miles! The event starts with you receiving the grid reference for the next checkpoint and you plan your route with a map and compass. Approximately 5 miles later, you should find a checkpoint where you can fill up your water bottle and complete a challenge incident, usually with a teambuilding theme. You then get the 6-figure grid reference for the next check point, and then off you go!

This annual summer event offers a real challenge for people aged 12+ of all abilities. It is a great test of navigation skills, fitness, and team building.

The Cleveland Hike is a team event and people enter it for a variety of reasons. For some it's a race and the challenge is to get to the end in the quickest time making sure they maximise both the hiking points element of the hike and the incident challenges at each checkpoint. Some people take on the challenge as part of a sponsored event to raise funds for good causes. The hike can be used as additional training in navigation and improving fitness for the Duke of Edinburgh award programme and others undertake it simply for fun.

TEAM ENTRY TYPES

There are different categories of team entries, and these are divided as follows:

- Standard Team (main competition - 3 persons' team aged 12yrs - 19yrs)
- Standard Team - 4 persons' team aged 12yrs - 19yrs
- Expedition - 4 or more persons' team, OR youngsters led by an experienced adult
- Veterans - 3 or 4-persons' team (1 or more members is 20+)

Most teams will enter the 2-day hiking challenge however it is possible to enter on just 1 day if this suits you better. Everyone completing the hike gets a certificate to keep and winning teams in each category will receive prizes and trophies!

The Cleveland Hike is open to all organisation or individual entrants. We have entries from:

- Boys' Brigade
- Scouts
- Guides
- Army / Air / Sea cadets
- Schools etc.

We have teams that join us right across the UK. Regular entries from up in Scotland all the way down to Torquay. We welcome you all!

**You can enter your team and pay online by visiting our website at
www.theclevelandhike.com**



BEFORE THE HIKE

The Cleveland Hike is a TEAM event, designed to encourage the qualities of leadership, teamwork, and initiative.

Teams must be:

- Fit enough to complete the hike across rough more land terrain
- Able to proficiently read a map
- Able to proficiently use a compass
- Able to perform basic first aid
- Aware of emergency procedures
- Thoroughly aware of the Hike Rules and Regulations
- In possession of all necessary equipment (See kit list)

Visiting Officers and team supporters must resist the temptation to give assistance to teams once the competition gets underway. Verbal support & encouragement and not physical assistance.

DAY BEFORE THE HIKE - FRIDAY OVERNIGHT CAMP

Teams may wish to camp overnight the day before the hike. This is all included in your entry fee for teams Visiting officers may have to pay a nominal.

This year the start will be at:

Gerrick	NZ704123	
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Toilet and water facilities will be available. However, teams should be self-sufficient as staff from the hike may not be available. Please follow any instructions given.

If you are completing the Sunday only event your Start location will be sent to you once you have entered.

FIRST DAY OF THE HIKE – THE START

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Teams will have been allocated a registration time in advance. Teams should allow ½ an hour for a kit check and a simple map and compass test, prior to starting the hike. Kit check will be open from 7:00am.

Registration will be open between **07:00 am to 08:15 am**.

Teams must start the hike by 08:30am. Under no circumstances will a two-person team be allowed to start the hike.

The hike operates a cut off time so starting early is encouraged. The cut off times for the Saturday & Sunday will be notified at the start. Typically, 17:00 Saturday and 13:00 Sunday – this will be confirmed at the start – although subject to change.

There are 5 stages to starting the hike:



- 1) The first thing your team will do is have your equipment checked by a member of hike staff. It should all be in good condition and present. The equipment required is detailed in the equipment list and is different for the one day and two-day event.
- 2) Map & Compass Test – Your team's ability to use a map and compass will be checked by Hike staff.
- 3) Start Speech – A member of Cleveland Hike Staff will go through specific instructions relevant to the hike including any cut off times.
- 4) **Paperwork Check - Your team's paperwork must be completed and handed in. The paperwork required is:**
 - **Welfare Link**
 - **Team Detail sheet**
 - **Relevant Consent / Indemnity forms**
 - **Please complete and check your paperwork before the hike as this will save time at registration.**
- 5) Issue of clock card and pass card - The Clock Card must be completed in accordance with the instructions (this tells you where the 1st / next checkpoint is using NGR 6 figure grid reference.) The Pass Card should be read as soon as possible as it gives additional route information and hints to help you.

This competition should **NOT** be treated as a weekend stroll, it is a challenge, and each member of the team must be physically fit.

The country code must be observed at all times!

N.B in Scotland it is possible to cross land using any route, provided no damage is caused. This does not apply to the North Yorkshire Moors, where strict laws of right of way must be adhered to. ONLY PUBLIC RIGHTS OF WAY MAY BE USED.

ON THE ROUTE

Members of a team MUST stay together and always rely on their own resources, except in cases of an emergency.

Teams should use their map reading and compass skills to successfully navigate the landscape to get to the checkpoint. There may be via points to go to on route. All members of the team must go to the via point.

At each checkpoint teams, will be booked in where their walking time will stop. Teams will be awarded walking points for arriving at the checkpoint within the allocated time frame. Maximum allowed time for each section is walking time plus 60 minutes.

Some Part of the routes will be classed as '**Speed Sections.**' By completing speed sections faster than allowed walking time teams will gain one bonus point for every minute earlier than the allocated walking time. There will be **two** on the Saturday and **one** on the Sunday routes; read the Pass Card to know which stages these speed sections are on.

All checkpoints will be staffed and contain water filling stations and an area for a **brief** rest.

Each checkpoint will have an 'incident.' Incidents are challenges designed to test teams. They may be physical, mental, agility team activities. Incident points are awarded for successful completion of each of the incidents.



In the case of an emergency between checkpoints, the team must rely on its training and preparation to decide how the situation should be handled. Staff from Cleveland Mountain Rescue team will be available to support but will need to be contacted.

WITHDRAWING FROM THE HIKE

You are only able to withdraw / drop out of the hike at checkpoints where transport of your team can be arranged. There is no provision to pick up teams in between checkpoints.

If your team or an individual in the team, decides to drop out of the event, **DO NOT GO HOME WITHOUT CLEARANCE FROM HIKE CONTROL FIRST.** It is very important for officials to know where teams are at all times during the weekend, to avoid unnecessary use of search resources.

OVERNIGHT CAMP

The overnight camp is the last checkpoint on the Saturday (usually checkpoint 6.)

For teams only doing the 1-day event on Saturday, this is where your event finishes and for those doing the 1-day event on Sunday only where your event begins. Information regards location of where this will be sent to Sunday only teams in confidence. Please do not share with others who are competing in the two day or sat only event.

For those doing the 2-day event, at this checkpoint teams will be expected to pitch their own tent and cook a meal (using only the equipment they carried around the route.) This will be marked, and points will be awarded for good camp craft.

Toilets and fresh water are provided and an area for visitors and staff to camp will be provided.

You pitch will be marked out for you, and you must camp in this area.

You will also be given the time you are to be ready to leave on the Sunday morning.

START OF DAY 2 - SUNDAY

This day is an early start. Teams will begin leaving the camp site at approximately 6.30am.

The second day follows the same format as the first. Teams will be given a clock card to go to the next checkpoint and all the same rules apply.

FINISH – DANBY VILLAGE HALL

The final checkpoint will be at Danby Village Hall. This is where all teams will muster.

All competitors will be given food at the end.

There are also toilets and running water available.

Please make sure you leave the toilets in the village hall clean and tidy.

After all teams have finished the hike, there will be a presentation of trophies prizes and certificates.

All people that have entered the hike will get a certificate and winning teams will receive small prizes. An official hike photographer will take photographs that are made available.

We aim to start the presentation by 2pm latest, however this is subject to change on the day. If the weather is fine the presentation will take place on the village green, if it's raining it will take place in the village hall.



SAFETY

The hike has run for over 50 years with no major incidents, the committee are committed to ensuring a safe and fun hike takes place.

Safety is the number one priority in the event and your assistance to ensure it stays that way is greatly appreciated.

Insurance cover is the responsibility of TEAM / OFFICERS / LEADERS.

You must ensure that THEY, their TEAM (S) and SUPPORTERS have adequate insurance cover for the duration of the Hike, as no responsibility can or will be accepted by the Hike Committee for any injury or loss of time at work etc.

No team will be allowed to start the hike without all necessary equipment, including consent forms and entry paperwork.

Cleveland Mountain Rescue team are available throughout the hike weekend and support the hike if teams go off track and deal with medical emergencies.

Each checkpoint on the hike has volunteer staffing and will be in contact with an overall hike controller who ensures the hike runs smoothly.

Risk assessment of all incidents and the general route are undertaken prior to the event and copies are available should you want them.

An emergency plan is also in place if circumstance dictate that this is appropriate. Copies are available should you require them.



Two Day Event Kit List

Item	Details	Check
Team	Minimum	
	MAP (check carefully as may not be the same as previous year) 1-25,000 OS Explorer Leisure sheets OL26 & OL27 North York Moors, West / East sheets. (Minimum of 2x26 2x27 per team)	
	Compass, with dial and base plate – TWO per team	
	Watch. – TWO per team	
	ONE Mobile phone fully charged for emergency use only	
	Survival bag, 500-gauge polythene – per person	
	First aid kit: Antiseptic cleaning tissues – Scissors – Assorted bandages – Safety pins Various dressings – Tape (micropore) – Paracetamol – Adhesive dressings (recommend plenty of blister plasters)	
	Stove, cooking equipment and food for the duration of the Hike. Food enough for the team, food needs to be both sustaining and energy providing for this tough event	
	Tent suitable for harsh weather conditions and have a sewn in groundsheet <i>(N.B Mixed teams must bring two tents with them to ensure segregated sleeping arrangements at the overnight camp. One must be carried by the team during the Hike and the second one will be transported by the committee to the overnight camp and the finish. This second tent must be clearly identified with your team name on it.)</i>	
Per Person	Essential	
	Walking boots/Fell shoes with suitable tread for variable terrain. <i>Any variations from this type of footwear may not be acceptable by kit inspection Team who will inspect and decide on the suitability of footwear during the kit check.</i>	
	Rucksack	
	Sleeping bag	
	Pen/pencil and paper	
	Whistle	
	Torch and spare batteries (powerful enough for rescue purposes and navigation in the dark)	
	Warm clothing including walking trousers, hat & gloves, and a spare arm's length jumper or top <i>Team members may walk in shorts, but they must carry trousers. Jeans are <u>NOT ALLOWED</u></i>	
	Waterproof set; waterproof jacket/cagoule and over trousers	
	Water - A minimum 500ml re-useable container. Container must be filled with minimum 500ml water for the mandatory kit check at the start of the hike	
	Emergency rations / food <i>These are for EMERGENCY use only and are not to be treated as part of the team's normal food provisions. They may be inspected at the Hike finish.</i>	

You are strongly advised to keep the weight and size of your packed rucksack to a minimum without skimping on any of the detailed required equipment above.



[One Day Event Kit List](#)

The one day hike has a reduced kit list.

Item	Details	Check
Team	Minimum	
	MAP 1-25,000 Outdoor Leisure Map / Explorer sheets 26 & 27 North York Moors East / West sheets. (Minimum of 2x26 1x27 per team)	
	Compass, with dial and base plate – TWO per team	
	Watch. – TWO per team	
	ONE Mobile phone fully charged for emergency use only	
	Survival bag, 500-gauge polythene – per person	
	First aid kit: Antiseptic cleaning tissues – Scissors – Assorted bandages – Safety pins Various dressings – Tape (micropore) – Paracetamol – Adhesive dressings (recommend plenty of blister plasters)	
	Food enough for the team for duration of the Hike. Food needs to be both sustaining and energy providing for this tough event	
	Sunday event only Tent that does not need to be carried on event, but you are responsible for removal.	
Per Person	Essential	
	Walking boots/Fell shoes with suitable tread for variable terrain. <i>Any variations from this type of footwear may not be acceptable by kit inspection Team who will inspect and decide on the suitability of footwear during the kit check.</i>	
	Rucksack	
	Pen/pencil and paper	
	Whistle	
	Torch and spare batteries (powerful enough for rescue purposes and navigation in the dark)	
	Warm clothing including walking trousers, hat & gloves, and a spare arm's length jumper or top. <i>Team members may walk in shorts but they must carry trousers. Jeans are <u>NOT ALLOWED</u></i>	
	Waterproof set; waterproof jacket/cagoule and over trousers	
	Water - A minimum 500ml re-useable container. Container must be filled with minimum 500ml water for the mandatory kit check at the start of the hike	
	Emergency rations / food <i>These are for EMERGENCY use only and are not to be treated as part of the team's normal food provisions. They may be inspected at the Hike finish.</i>	

You are strongly advised to keep the weight and size of your packed rucksack to a minimum without skimping on any of the detailed required equipment above.





CLEVELAND HIKE CONSENT FORM
TO BE COMPLETED WHERE THE COMPETITOR IS UNDER 18

This form is to be completed and signed by someone with PARENTAL / GUARDIAN RESPONSIBILITY for the competitor, not more than three days before the event. The form is then to be handed to the Cleveland Hike Official at the Start Control.

I hereby give permission forwho isyears of age, to take part in the CLEVELAND HIKE from 21st to 22nd June 2025 and also consent to his / her participation in the range of possible activities listed below:

Gully Scrambles, Rope & Water Obstacles, Obstacle courses, Balancing Obstacles

I consent to his / her photograph being taken & used in Emergency situations or for Hike publicity

FIRST CONTACT DURING THE EVENT

Name						
Address						
Telephone	Day		Night		Mob	

MEDICAL CONDITIONS

Please give details if His / Her health requires special care or supervision during the event.

--

Please give details if He / She require any course of treatment or medication during the event.

--

Please give details of any known allergies or sensitivities

--

Date of last Tetanus injection	
His / Her Blood group	

I wish to authorise.....Relationship.....

To sign on my behalf any written consent form required by hospital authorities, if any delay to obtain my own signature is considered inadvisable by the doctor concerned.

Signed Parent / Guardian		Date	
Home Address			

It should be noted that no special insurance policy has been taken out to cover the loss of or damage to property during the period of the event.

<u>Team Name</u>	<u>Colour Code</u>	<u>Team Number</u>



CLEVELAND HIKE CONSENT FORM
TO BE COMPLETED WHERE THE COMPETITOR IS OVER 18

This form is to be completed & signed by the competitor, not more than 3 days before the event.
 The form is then to be handed to the Cleveland Hike Official at the Start Control.

Competitors name :..... Date of Birth :....., will be taking part in the CLEVELAND HIKE from 21st to 22nd June 2025. I acknowledge the need for obedience & responsible behaviour. I understand the range of possible activities, as listed below, which will be fully supervised & also understand there will be times during the event when I will not be supervised by Hike staff.

Gully Scrambles, Rope & Water Obstacles, Obstacle courses, Balancing Obstacles

I also consent to my photograph being taken and used in Emergency situations or for Hike publicity

NEXT OF KIN DURING THE EVENT

Name						
Address						
Telephone	Day		Night		Mob	

MEDICAL CONDITIONS

Please give details if your health requires special care or supervision during the event.

--

Please give details if you require any course of treatment or medication during the event.

--

Please give details of any known allergies or sensitivities

--

Date of last Tetanus injection	
Your Blood group	

I authorise a Cleveland Hike committee member to take emergency decisions on my behalf, including the giving of permission for emergency medical treatment, including anaesthetic, as considered necessary by medical authorities in attendance, having taken the above Medical Information into account

Signed		Date	
Home Address			

It should be noted that no special insurance policy has been taken out to cover the loss of or damage to property during the period of the event.

Team Name	Colour Code	Team Number

FULL RULES (2022 Re-vision)

Please Read These Rules Very Carefully Now And Avoid Disappointment Later.

FAILURE TO FOLLOW AND COMPLY WITH THESE RULES, ESPECIALLY THE TEAM'S ABILITY TO DEMONSTRATE MAP AND COMPASS SKILLS COULD LEAD TO MAJOR COMPLICATIONS FOR YOUR TEAM AND THE EVENT OVER THE HIKE WEEKEND!

1. Each STANDARD or VETERAN team will consist of 3 or 4 people. A team must have at least 3 members to start the competition but may reduce to two members during the course of the competition (see rule 5) Prizes will be awarded for the following categories of competitive teams:-
 - a) Standard Team
 - b) Veteran Team (teams including anyone aged 20 years and older)
 - c) Expedition Teams; A team of 2 or more young people assisted by an experienced adult leader, or team of 5 people or more.

2. The age of a team member is the age applying on the first day of the hike i.e. the Saturday. The MINIMUM age of any team member (other than an Expedition team member) is 12 years. The MAXIMUM age is 19 years old for a Standard Team member.
 ALL TEAM MEMBERS UNDER THE AGE OF 18 MUST HAND IN AT THE START OF THE HIKE A COMPLETED 'FORM OF CONSENT' as supplied with this paperwork.
 PROOF OF AGE MAY BE REQUESTED.
 Age handicaps for Standard Team members will be applied as follows: -
 - a) Any team member who is 18 years of age will have a 5 point penalty deducted from their team's score.
 - b) Any team member who is 19 years of age will have a 10 point penalty deducted from their team's score.

3. Teams must be equipped to a standard acceptable to the Equipment Inspection Team (CMRT) and / or the Hike Committee, see the Equipment Detail Sheet (2 day or 1 day event)
 A thorough inspection of team members and their equipment will be carried out by CMRT or a Hike Committee member at the start of the hike.
 A kit check may be carried out at any time during the hike, including the finish, and penalty points will be incurred for missing equipment as follows: -
 - a) Minor / non-safety items = minus 25 points per item.
 - b) ANY TEAM FOUND TO BE MISSING MAJOR OR SAFETY EQUIPMENT WILL BE AUTOMATICALLY MADE INTO A NON-COMPETITIVE TEAM.
 Teams failing to meet the required standard or who fail to demonstrate that they are capable of taking part will not be allowed to start the hike.
 One Visiting Officer or team Supporter MUST attend the kit check at the start of the hike in order to receive any additional briefings by hike officials or CMRT.

4. Members of a team MUST stay together and always rely on their own resources.
 Except in cases of an emergency, members of a team must stay together during the competition. That is from the moment the team enters the Hike at the start to the time when the team successfully completes the competition at the Hike Finish, or when the team (or team member) is handed back to their Visiting Officer or Supporter after retiring or having been eliminated.
In the case of an emergency, the team must rely on its training and preparation to decide how the situation should be handled.



5. Drop-out procedures are as follows: -

During the competition, one team member may drop out e.g. due to injury or fatigue, etc. leaving the remaining members to carry on with the event. Under these circumstances, the remaining team members will not be eligible for prize winning but will each be awarded a certificate upon successful completion of the hike.

If multiple members of a team wish to drop out, then the final member **MUST** also drop out. Under no circumstances will the final member be allowed to carry on alone, join forces with other teams or team members, or otherwise continue in the competition.

A team member who wishes to drop out of the event must make every effort to reach a checkpoint with the other members of the team and inform the Checkpoint Commander that they wish to drop out of the competition. The Checkpoint Commander will make appropriate arrangements to hand the dropout back to the V.O. or Supporter. A team or team member cannot be taken away from the Hike until the relevant Drop-Out paperwork has been completed.

A team member who drops out en-route could cause the elimination of the remaining team members depending on the relevant circumstances and the subsequent actions taken by the remaining members. Please note that VIA POINTS do not have radio contact with Hike Control and are therefore not classed as a checkpoint. You are not able to drop out at a via point.

If a team member(s) drops out then the remaining team members must ensure that they carry the following items **IN ADDITION TO** the individual items specified on the Equipment Detail Sheet for each team member: -

- TENT, FIRST AID KIT, STOVE & COOKING EQUIPMENT & FOOD.

This applies on both the Saturday and Sunday of the Hike.

Any team or team member that has withdrawn from the hike and has been returned back to their Visiting Officer or Supporters must not be left unsupervised for any part of the remaining duration of the hike.

6. The team with the highest number of points wins the Hike.

Points are gained in the following ways: -

- a) Completing timed walking sections, i.e. checkpoint to checkpoint within the allocated time frame. Maximum allowed time for each section is walking time plus 60 minutes.
- b) Completing speed sections faster than allowed walking time. One bonus point is awarded for every minute earlier than the allocated walking time.
- c) By participating in the incidents at each Checkpoint, as instructed and to the required standard.
- d) Camping standards and meal preparations. On arrival at the Saturday overnight campsite teams must first erect their tent and then prepare their evening meal. Teams arriving at overnight camp after 6:00pm must be ready for meal assessment within one hour. Teams arriving prior to 6:00pm must be ready for meal assessment by no later than 7:00pm. After this time no marks will be awarded for meal preparation. It is the team's own responsibility to ask an official to assess their tent craft and meal preparation. Food marks for the evening meal and planned breakfast will be awarded for nutrition, variety energy and quantity and presentation.
- e) Under special circumstances, points may be awarded at the discretion of the Hike Committee.
- f) The team writing a log of their Saturday activities and handing it in at the Sunday morning start.



Penalty points are incurred in the following ways :-

- a) Age penalties as per Rule 2.
- b) Failure to obey instructions specified on the Clock Cards or Pass Card.
- c) Failure to follow the rules, or any additional instructions regarding teamwork, route, and incidents.
- d) Failure to book in or out of a checkpoint. Teams who fail to leave the checkpoint when asked to do so will incur 20 penalty points.
- e) Failure to proceed through a Via Point. The fixed penalty for this offence is 25 points per Via Point and **zero** walking points for the relevant walking section. Teams found to be missing via points deliberately may be removed from the hike.
- f) Incomplete kit check-in line with Rule 3.
- g) Boots or footwear penalties item. U19 Must wear boots – with ankle protection. Adult teams wearing “off road trainers / shoes” face 25-point penalty per pair up to 75 points. This includes changing into such footwear to complete stages.
- h) Insubordination to Hike staff, bad language, etc., or any other action which the Committee may judge to contravene the rules or spoil the Hike.
- i) Unacceptable behaviour at overnight camp including excessive noise such as to disturb other teams.

The following offences will result in penalty points and may result in disqualification from the hike: -

- j) Vandalism. Serious offences of this nature will also result in the team's unit or organisation being banned from entering the competition for 5 years, as well as having to pay any compensation claims.
- k) Accepting assistance from any person other than another team member.
- l) Team supporters walking / cycling with competing teams around the route.
- m) Poor hiking performance which would subsequently result in serious delays for the Hike organisation.
- n) Not striking camp on the Sunday morning when asked to do so, between 6:00am and 6:30am.
- o) The use of CB radios, mobile phones, and other communications equipment other than in an emergency.

7. Teams which do not reach checkpoints by a specified time, designated by the Committee may not be allowed to continue walking or to do the incidents on that day.

If this occurs on the Saturday of the hike, they will be transported to overnight camp. No walking points or incident points will be awarded between the point of withdrawal and overnight camp. Teams will be allowed to continue walking and gain points on Sunday.

Teams that are withdrawn on Saturday and continue walking on the Sunday, will only qualify for team positions after those teams which complete the whole of the hike. Teams withdrawn on the Sunday will only qualify for team positions after those teams which complete the whole of the hike. They are not eligible for prize winning positions.

The designated cut off times may be changed at any time to facilitate the safe operation of the hike; any changes will be notified to the teams.

Provisional CUT OFF time for LEAVING checkpoint 4 is 16:30.

Provisional CUT OFF time for LEAVING checkpoint 5 is 17:30.

A Cut-Off time on the Sunday may be introduced during the weekend.



8. Use of Citizen's Band Communications equipment, Global Positioning Systems (GPS), Mobile Phones or other electronic navigational aids; by any competitor or person(s) responsible for a team is strictly forbidden in the hike unless it's an emergency.

Any competitor using such equipment on the Hike to aid their team's performance, **WILL BE DISQUALIFIED**, or in the case of a person responsible for a team using such equipment, that person's team being disqualified. Any mobile phone being carried by a competitor must have the number noted on the Team Detail sheet.

Whilst appreciating technology is available to aid navigation this is a test of the teams own skills in using physical map and compass to navigate themselves between locations.

9. During Saturday evening teams will be given their allocated Start Time for Sunday morning. It is the teams' own responsibility to be fed and watered, fully packed up and present themselves at the Start tent ready for their Start time; this allocated time is when their team will be booked out.
10. Insurance cover is the responsibility of TEAM / OFFICERS / LEADERS. Team Officers / Leaders must ensure that THEY, their TEAM (S) and SUPPORTERS have adequate insurance cover for the duration of the Hike, as no responsibility can or will be accepted by the Hike Committee for any injury or loss of time at work etc.
11. THE HIKE COMMITTEE'S DECISION IS FINAL.

HELPFUL HINTS TO VISITING OFFICERS AND SUPPORTERS

- a. We welcome you and hope you have a most enjoyable weekend.
- b. If you would like to help then please see any committee member at the Start on Saturday, or at the Friday camp site.
- c. At 9:00am on the Saturday morning you will be able to obtain a brief route sheet which will enable you to visit various checkpoints. Please do not go to those checkpoints marked as restricted access etc.
- d. As you travel around the route, park well away from the actual checkpoint and avoid causing any traffic or pedestrian problems.
- e. Information given to Visiting Officers / Supporters is strictly CONFIDENTIAL so do not pass it on to any teams. ANY HELP given in any way to teams can lead to their DISQUALIFICATION
- f. Please give checkpoint officials room to do their jobs. If you would like to help at the checkpoint, see the official in charge.
- g. Please display your Company's / Unit's name in your vehicle to aid in locating you in an emergency.
- h. At the competitor's camp site on Saturday night, there will be a marked out meeting area for you to visit. Information regarding your team's progress can be given. Please advise hike staff of your presence before approaching teams.
- i. PLEASE DO NOT block any roads in Danby. Park sensibly and avoid the entrance to Danby Village Hall.
- j. Although there are garages in the area, service is not guaranteed. Make sure you have sufficient fuel for the weekend.
- k. In addition to checking your team's insurance cover, please check your own and that of your helpers / supporters for the weekend.
- l. After the presentation's, assistance would be appreciated in ensuring that all the litter is cleared up so that our reputation for leaving the area cleaner than we found it can be maintained.



THANK YOU
HAVE AN ENJOYABLE WEEKEND

